

ResNetsに対する新たな正則化手法ShakeDropの提案

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Contributions

- We propose a new powerful regularization method, **ShakeDrop**, for improvements of ResNets architectures and achieved **state-of-the-art results** on image classification datasets, CIFAR-10/100 (as of Mar. 2018)
- We confirmed **ShakeDrop** stabilizes learning strongly disturbed by **multiplying even a negative factor** by regarding **StochasticDepth [1] mechanism as a probabilistic switch of two network architectures**

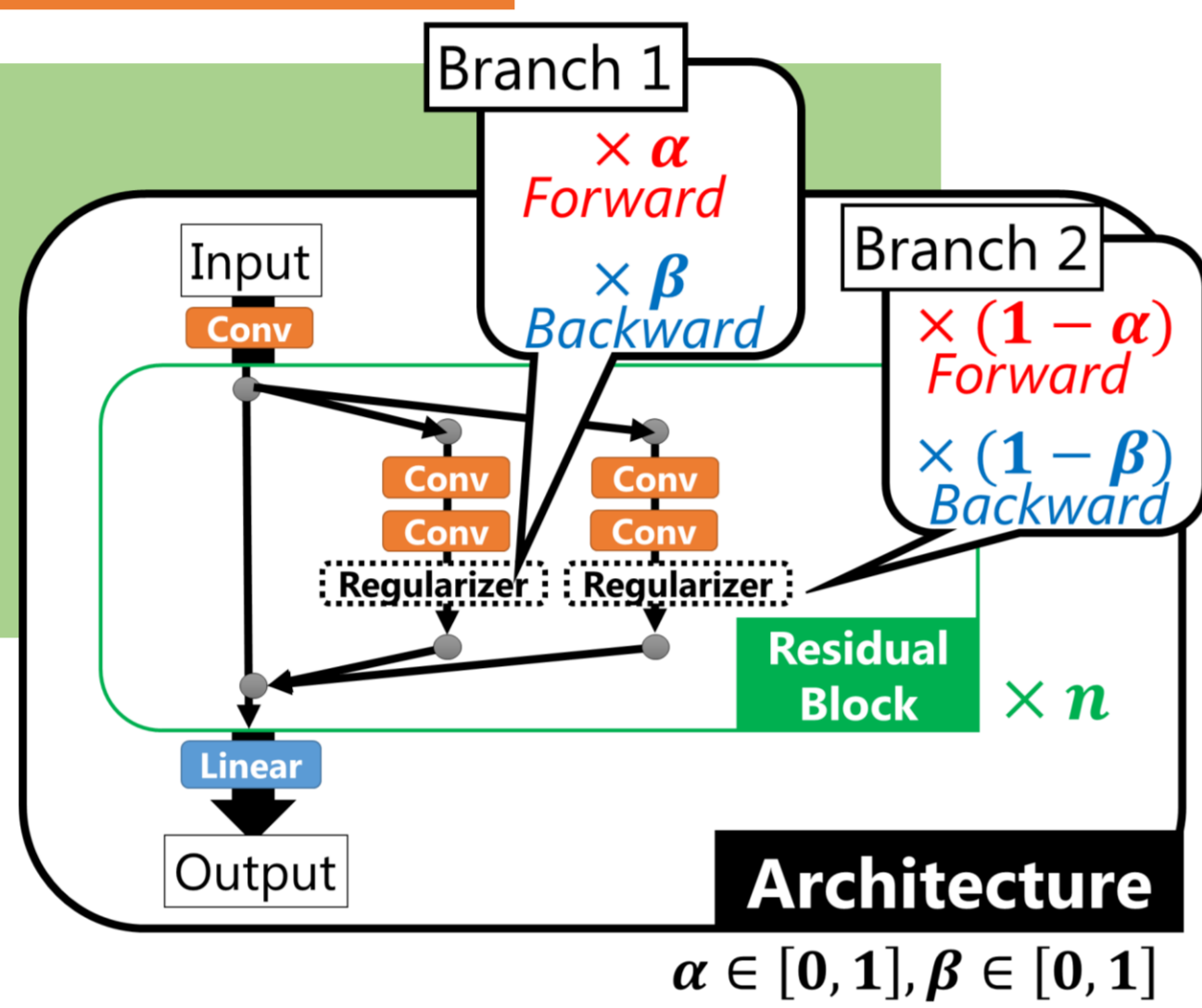
Regularization methods	2-Branch ResNets			3-Branch ResNets
	ResNet	WideResnet	PyramidNet	ResNeXt
StochasticDepth [1]	☹	☹	☹	☹
Shake-Shake [2]	-	-	-	😊
ShakeDrop (ours)	😊	😊	😊	😊

Architectures

Comparison of Regularization methods

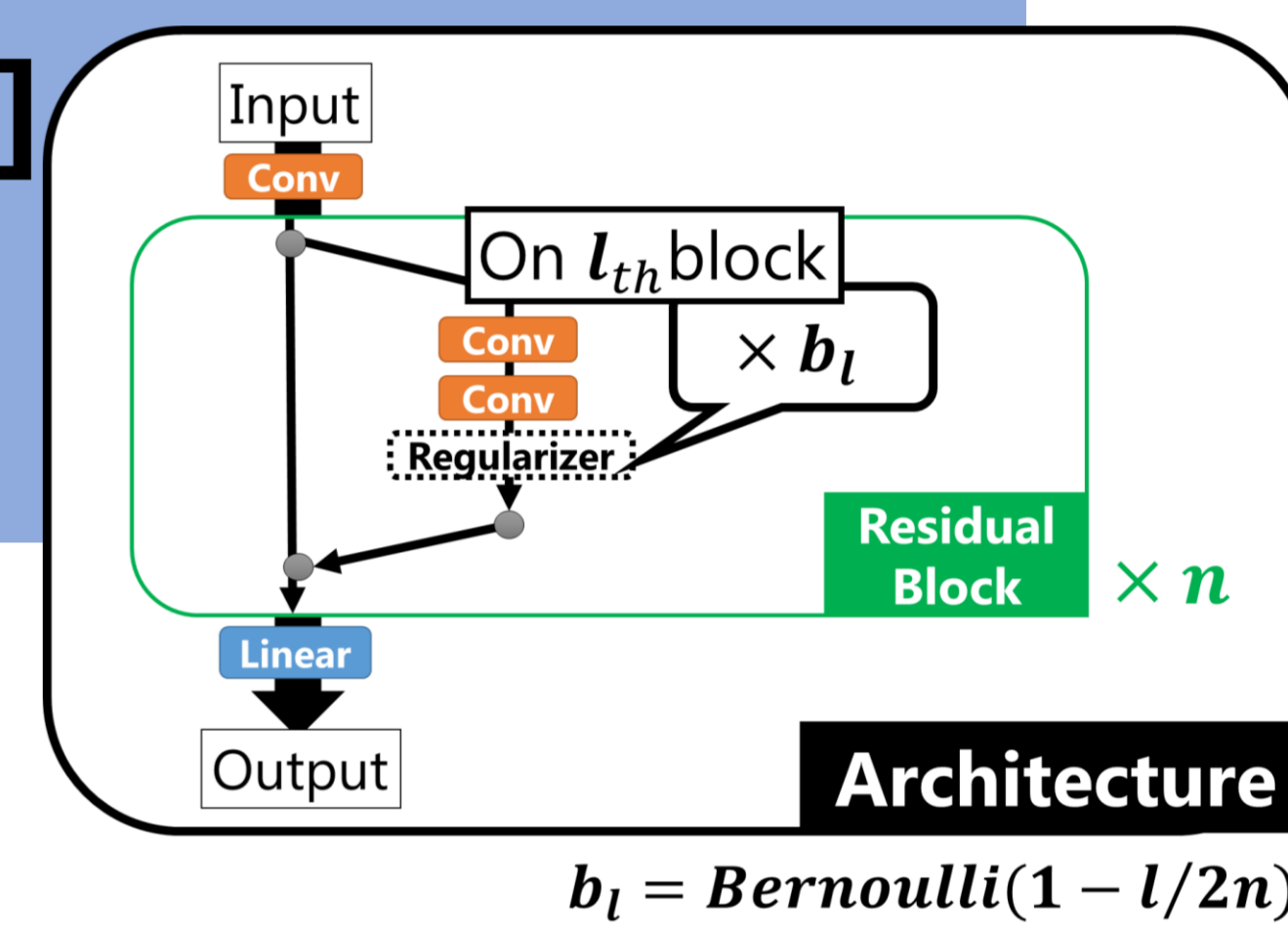
➤ Shake-Shake [2]

- For 3-Branch ResNets
- High accuracy



➤ StochasticDepth [1]

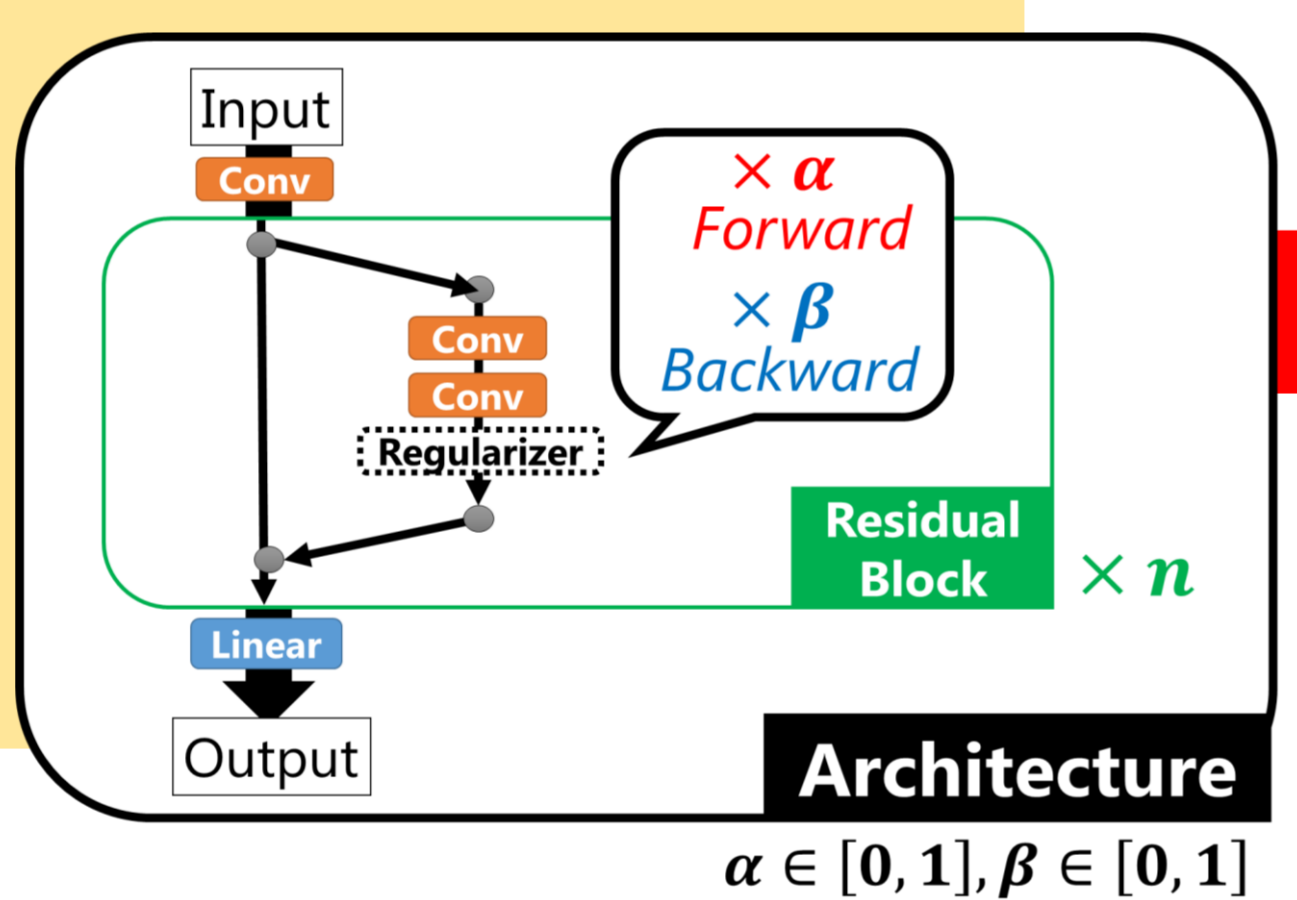
- For any-Branch ResNets
- Low accuracy



Stabilize

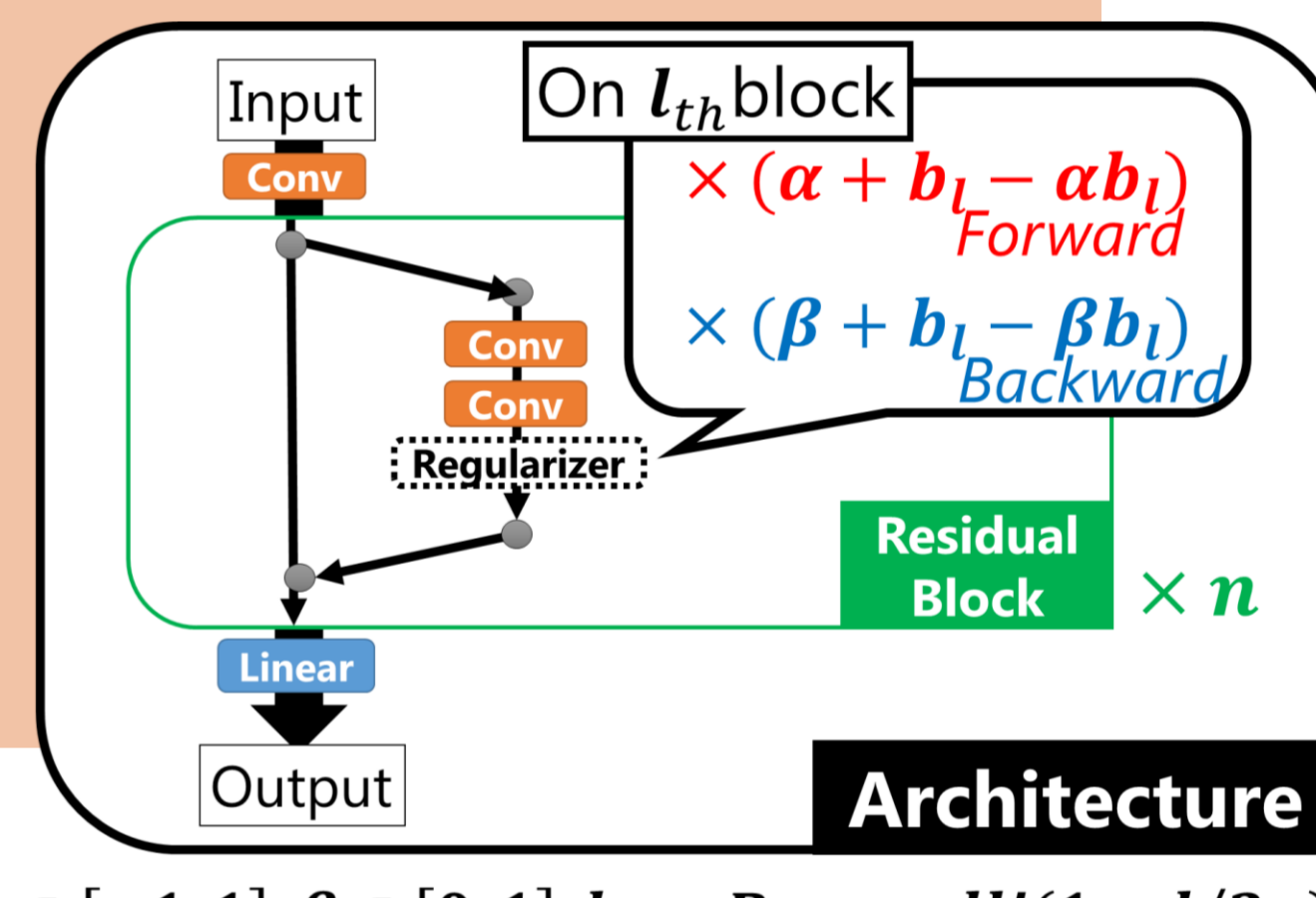
➤ 1-branch Shake

- (intermediate method)
- For any-Branch ResNets
- Low accuracy



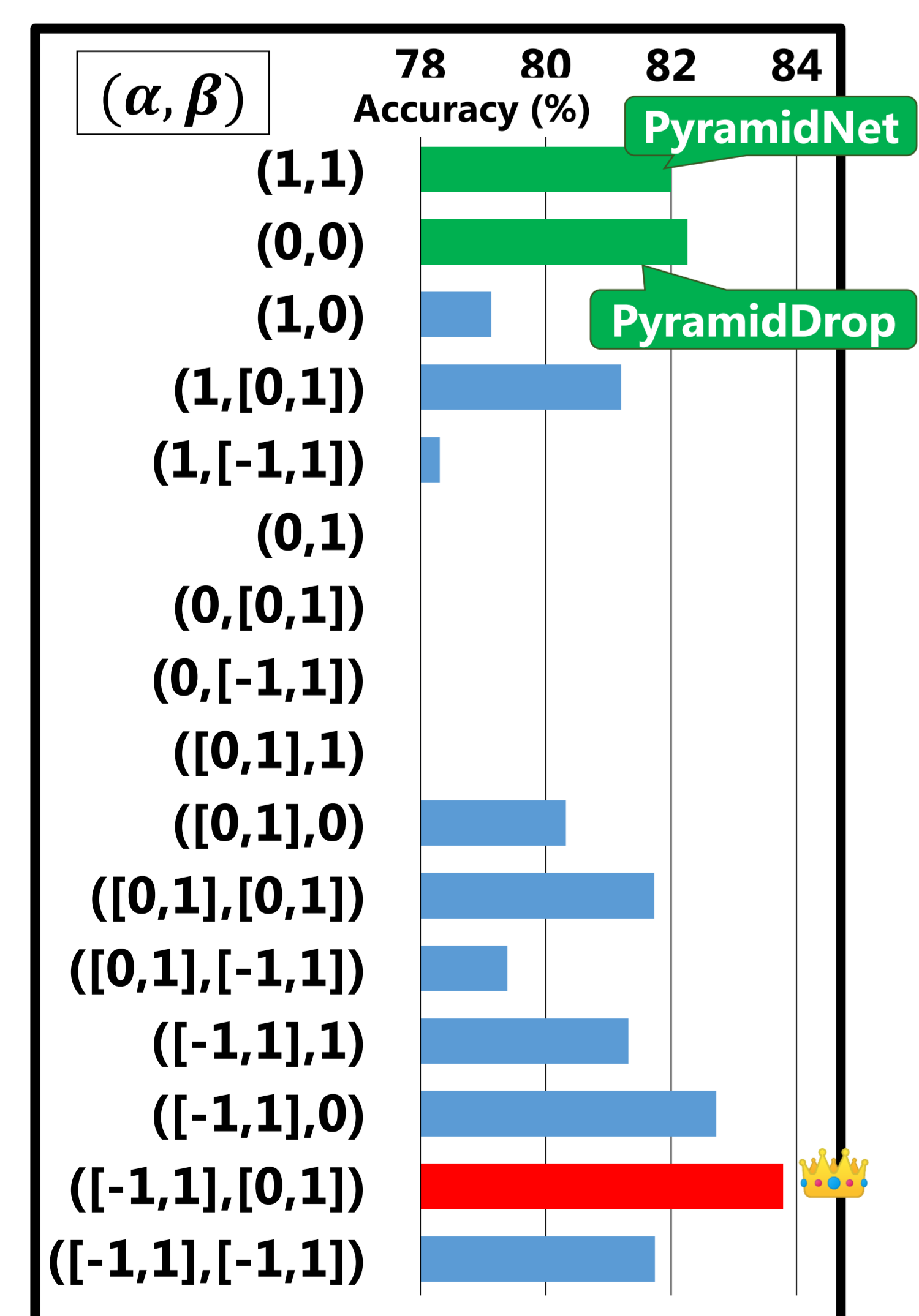
➤ ShakeDrop (proposed method)

- For any-Branch ResNets
- High accuracy



Experiments (image classification)

① Parameter Search

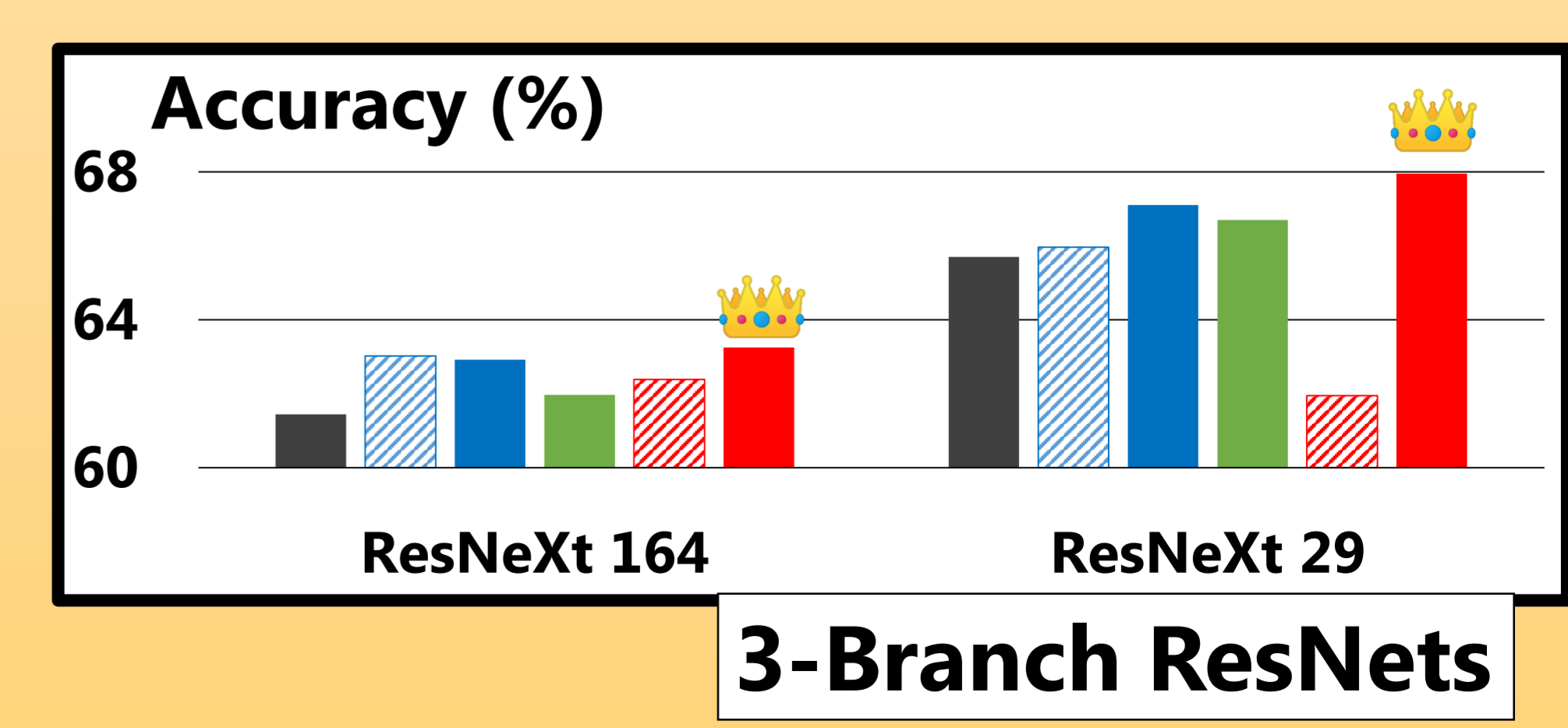
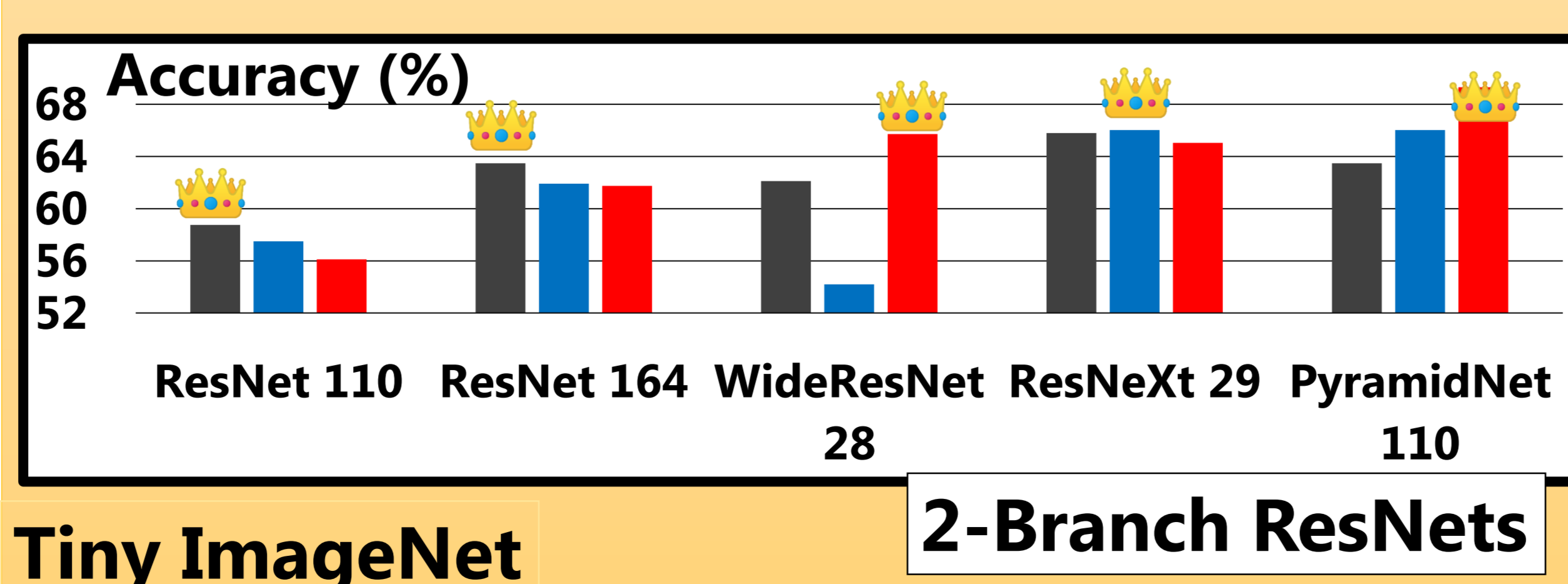
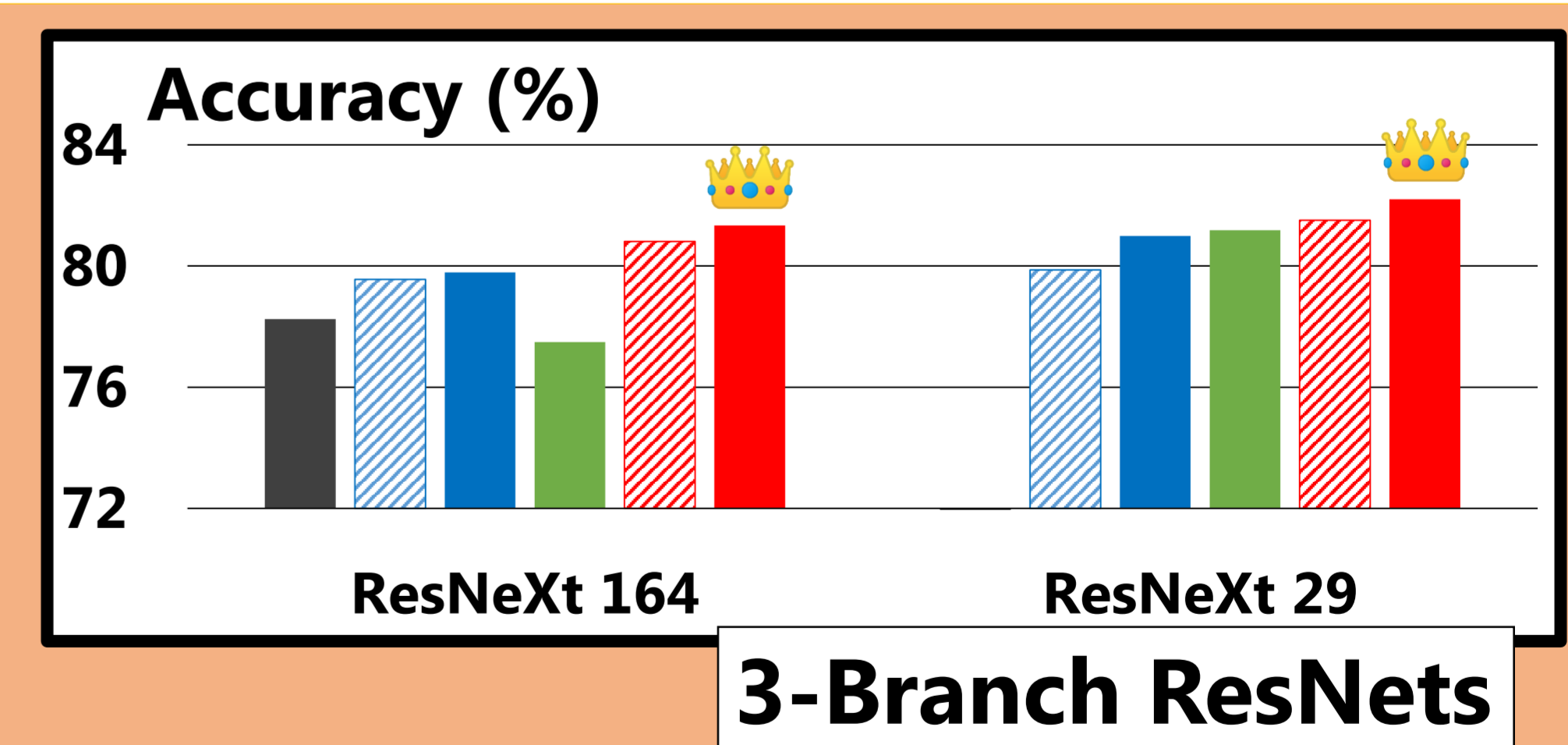
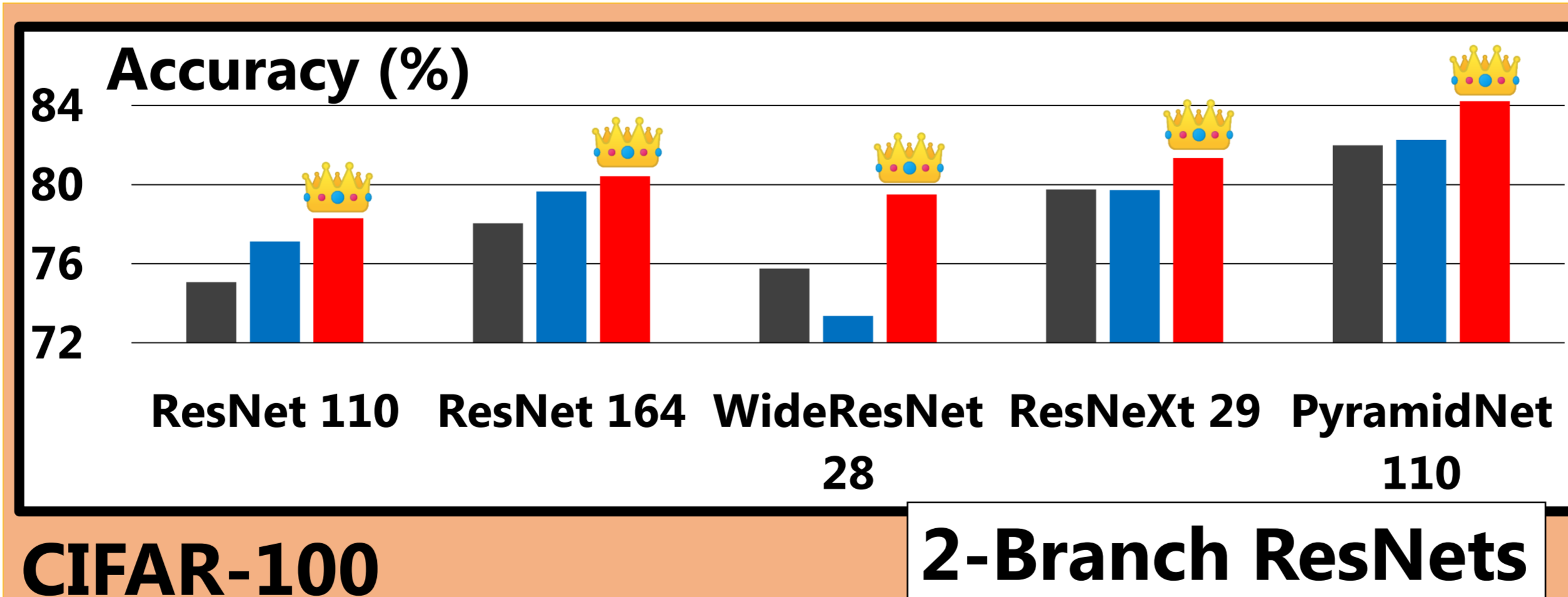


② Comparison with Baseline Methods

Best Parameters: $\alpha \in [-1, 1], \beta \in [0, 1]$

Legend: Vanilla (black), StochasticDepth [1] (blue), ShakeDrop (ours) (red)

Legend: Vanilla (black), StochasticDepth-A [1] (hatched), StochasticDepth-B [1] (blue), Shake-Shake [2] (green), ShakeDrop-A (ours) (hatched), ShakeDrop-B (ours) (red)



[1] Gao Huang, Yu Sun, Zhuang Liu, Daniel Sedra and Kilian Weinberger, "Deep Networks with Stochastic Depth," NIPS2016

[2] Xavier Gastaldi, "Shake-Shake Regularization of 3-branch Residual Networks," ICLR2017 workshop